# The Curse of Unreasonably Sized Networks

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### **Human Relationships**

. . .

**Computer Networks** 

#### Good news and bad news about scaling

#### Metcalfe's Law

"The effect of a telecommunications network is proportional to the square of the number of connected users of the system (n²)."

(Bob Metcalfe, as recorded by George Gilder)

#### Brooks's Law

"Communication overhead increases as the number of people increases. Due to combinatorial explosion, the number of different communication channels increases rapidly with the number of people."

> (<u>The Mythical Man-Month</u> by Fred Brooks)

#### Good news and bad news about scaling (2)

#### **Linus's Law (in theory)**

"Given enough eyeballs, all bugs are shallow."

(<u>The Cathedral and the Bazaar</u> by Eric S Raymond)

#### Linus's Law (in practice)

"Google's popular projects had a 27% higher bug fix rate than Google's less popular projects. [...] This is an indication of increased bug detection efficiency in popular projects."

(The Corrective Commit Probability

Code Quality Metric

by Amit and Feitelson)

#### Law of the panopticon

The more connected a network gets, the more criticism everyone gets.

"[...] evidence for the coevolution of neocortical size and social group sizes [...] the equivalent group size for our species should be approximately 150 (essentially the number of people known personally as individuals)."

(<u>Discrete Hierarchical Organization</u>
<u>of Social Group Sizes</u>
by Zhou, Sornette, Hill, and Dunbar)

#### Identity

"Companies smaller than 150 don't bother with name badges."

"In small companies, Alice and Bob handle accounting. In larger companies, it's the accounting department — and maybe you know someone there personally."

(<u>Liars and Outliers</u> and <u>Security, Group Size, and the Human Brain</u> by Bruce Schneier)

## 150

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3-5

10-15

50

150

500

3k

15k

50k

150k

>1M

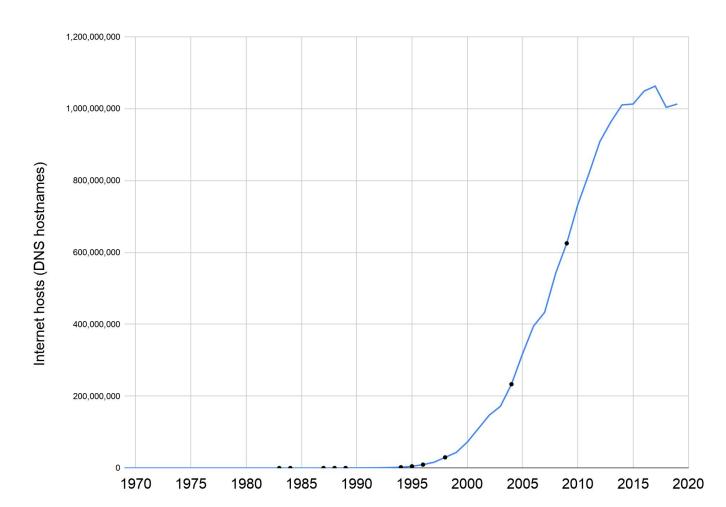
	Western Society		
1	libertarian enclave		
3-5	household		
10-15	neighbourhood; homestead		
50	hamlet		
150	village		
500			
3k	township		
15k	town		
50k	borough; district		
150k	city		
>1M	$metro \to province \to nation \to federation$		

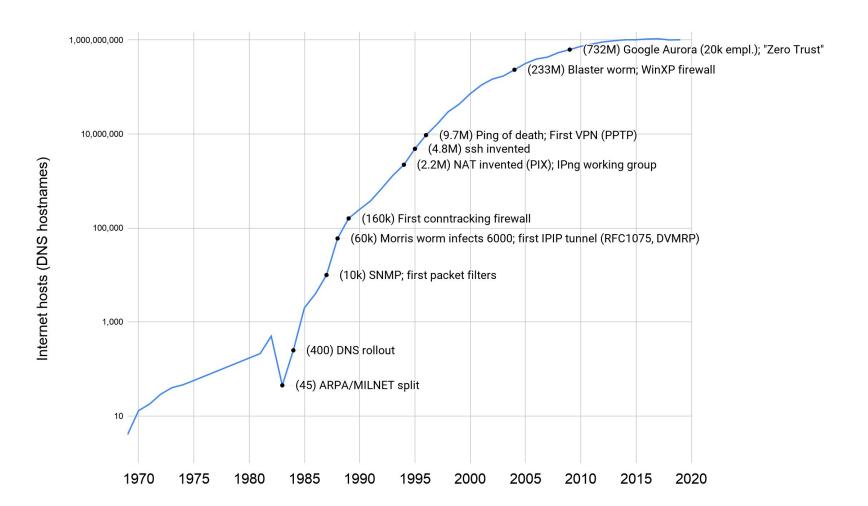
	Western Society	<u>Military</u>	
1	libertarian enclave	soldier	
3-5	household	fireteam	
10-15	neighbourhood; homestead	squad	
50	50 hamlet		
150	village	company	
500		battalion	
3k	township	regiment	
3k 15k	township	regiment	
	· · · · · · · · · · · · · · · · · · ·		
15k	town	division	

	Western Society	<u>Military</u>	<u>Corporations</u>		
1	libertarian enclave	soldier	sole proprietorship		
3-5	household	fireteam	partnership		
10-15	neighbourhood; homestead	squad	seed stage		
50	hamlet	platoon	series A		
150	village	company	series B		
500		battalion	(S)MB		
3k	township	regiment	S(M)B		
15k	town	division	enterprise		
50k	borough; district	corps	large enterprise		
150k	city		megacorp		
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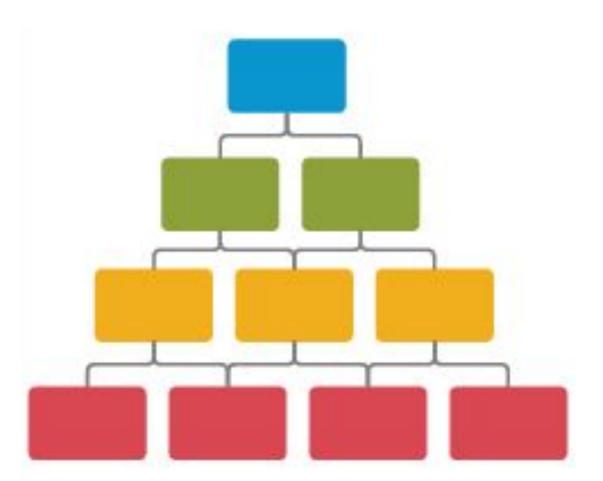
	Western Society	<u>Military</u>	<u>Corporations</u>	<u>IPv4</u>
1	libertarian enclave	soldier	sole proprietorship	/32
3-5	household	fireteam	partnership	/30
10-15	neighbourhood; homestead	squad	seed stage	/28
50	hamlet	platoon	series A	/26
150	village	company	series B	/24
500		battalion	(S)MB	/22
3k	township	regiment	S(M)B	/20
15k	town	division	enterprise	/18
50k	borough; district	corps large enterprise		/16
150k	city		megacorp	
>1M	$metro \to province \to nation \to federation$		military-industrial complex	

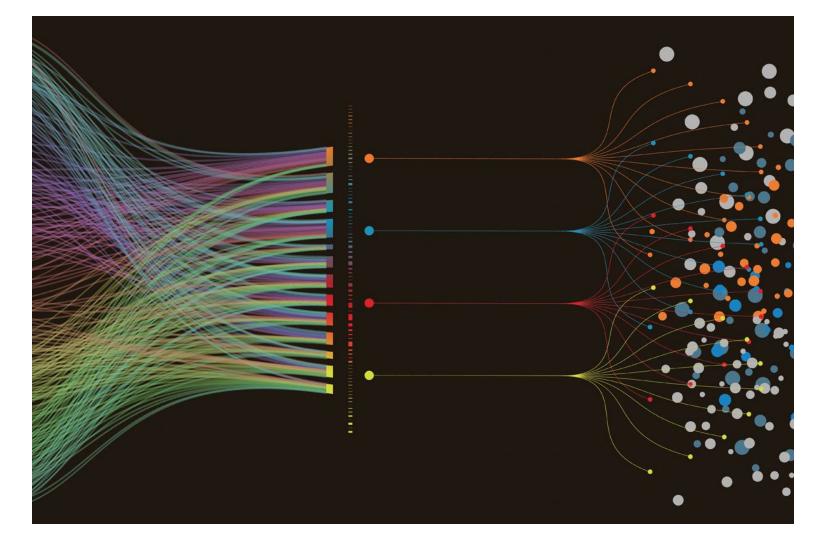
	Western Society	<u>Military</u>	<u>Corporations</u>	<u>IPv4</u>	Internet gr	<u>owth</u>
1	libertarian enclave	soldier	sole proprietorship	/32		
3-5	household	fireteam	partnership	/30	1969	US-West
10-15	neighbourhood; homestead	squad	seed stage	/28	1970	US-West + East
50	hamlet	platoon	series A	/26	1975	
150	village	company	series B	/24	1983	ARPA/MILNET split
500		battalion	(S)MB	/22	1984	DNS
3k	township	regiment	S(M)B	/20	1985	
15k	town	division	enterprise	/18	1987	SNMP; packet filters
50k	borough; district	corps	large enterprise	/16	1988	Morris worm
150k	Ok city		megacorp		1989	First conntrack firewall
>1M	1M metro → province → nation → federation		military-industrial complex		>1993	NAT, ssh, TLS, letsencrypt,

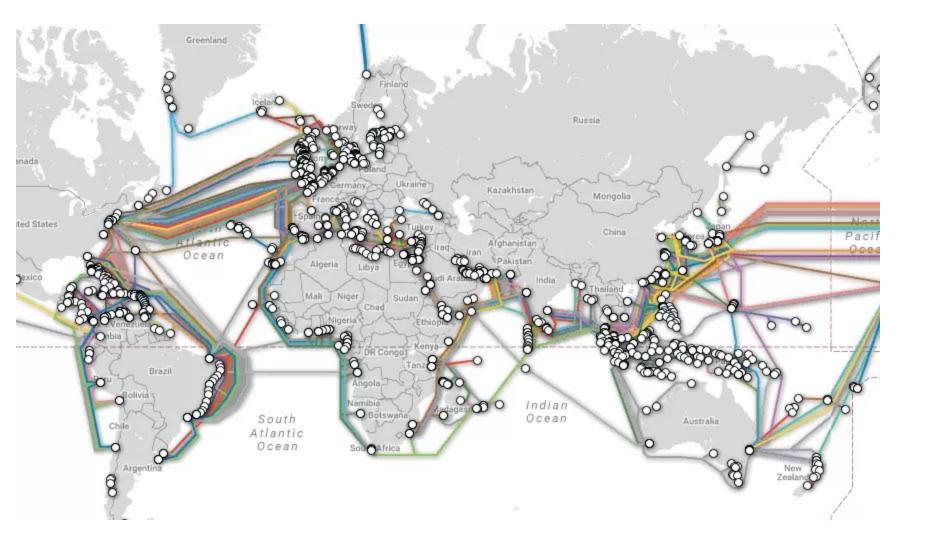


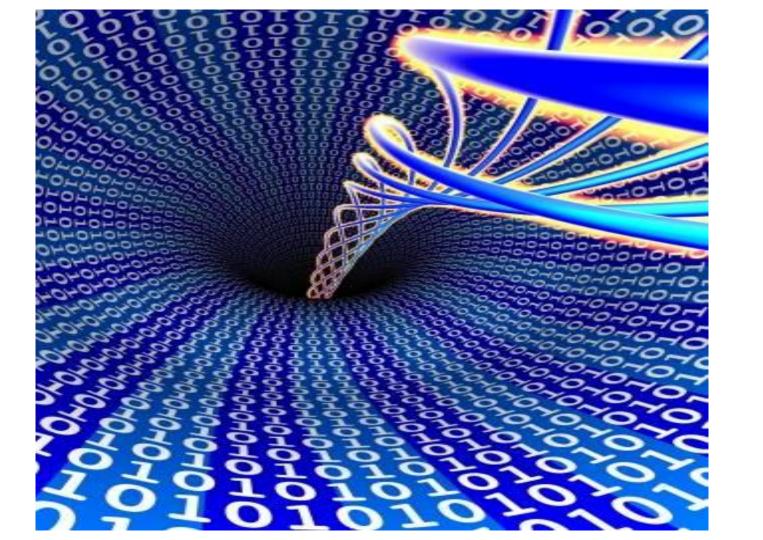


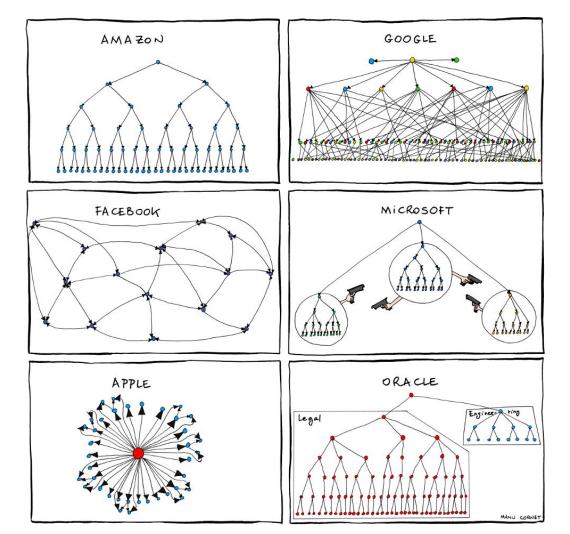
Designing Past 150



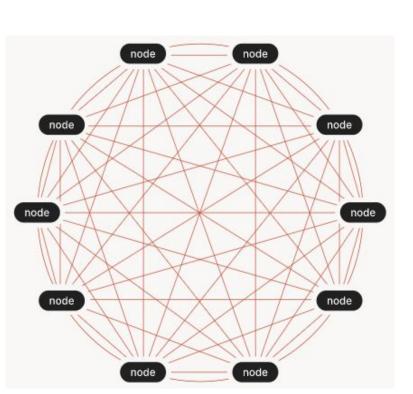




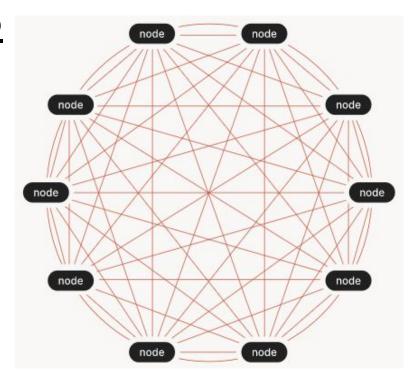




Manu Cornet bonkersworld.net (2011)

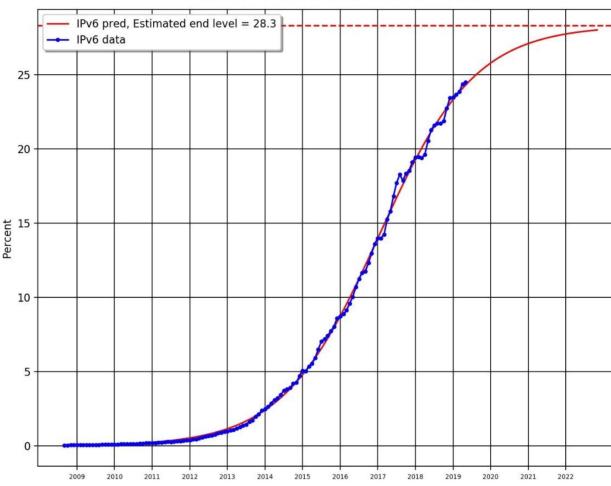


### IPv6



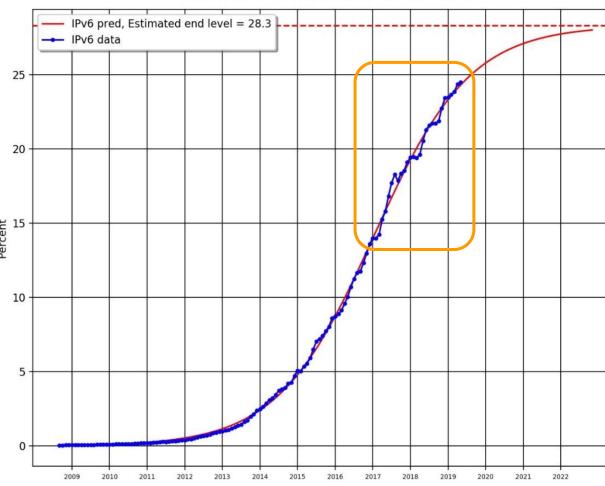
# How is IPv6 like String Theory?

#### Percentage of users that access Google over native IPv6 Predictions according to logistic growth model

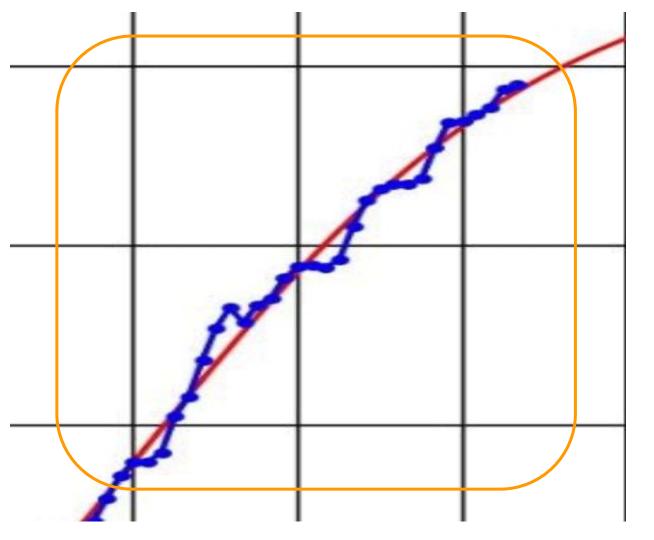


Christofer Flinta
<u>Is 28% deployment</u>
<u>really the limit?</u>

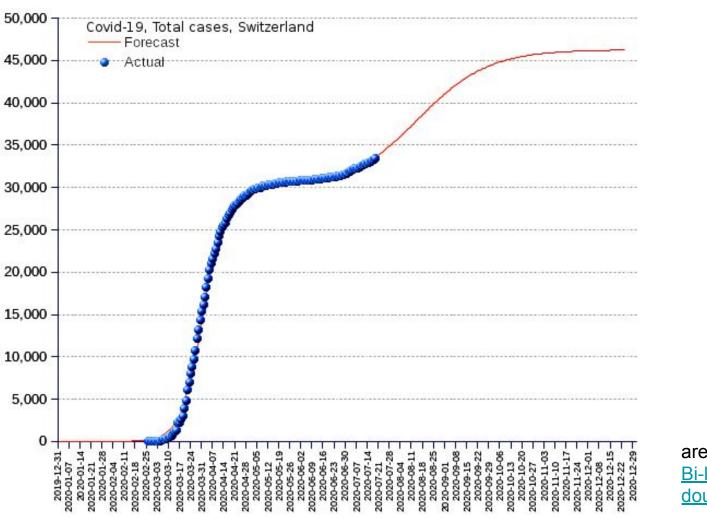
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Christofer Flinta
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areppim.com
Bi-logistic
double S-curve

**Architectural Attitude** 

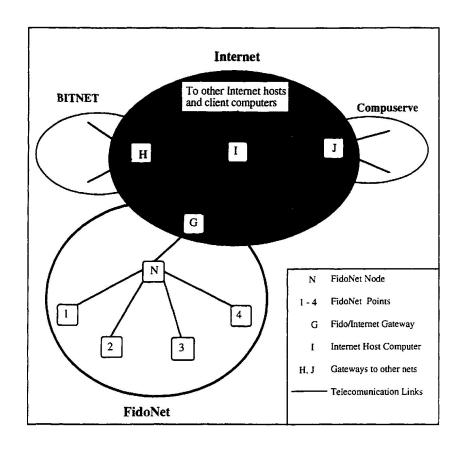
#### Postel's Law Suggestion

"TCP implementations should follow a general principle of robustness: be conservative in what you do, be liberal in what you accept from others."

> Jon Postel RFC761 (1980)

#### Postel's Actual Law

The only Internet that happens will be the one that follows Postel's Law.



### Thank you!

